

About me

I am a london born designer, who spent 7 years building my career as a multi-disciplinary designer both in agency and in-house at innocent drinks. I love working across disciplines to make individual concepts into complete experiences. I am hard working, detail-oriented and thorough in everything I do.

Skills

Adobe Creative Suite	Creative thinking and concept development	Art direction for film, TV photography and print	Hand drawing, sketching and illustration
Team leadership	print production & artworking direction	Organization and multi-tasking	3D material construction and prototyping
Front end web design	Client and project management	Paper engineering	Bilingual French

Other Interests



Hand Lettering & typography



Art & Art History



Travelling



Reading

Professional Experience

Senior Designer

Aug 2019 - Present
TRO | Experiential Agency

Designer

Jul 2016 - Aug 2019
Innocent Drinks | In House Creative Team

Graphic Designer

Aug 2015 - Jul 2016
Mercer Design | Graphic Design Agency

Graphic Designer

Jan 2012 - Jul 2015
Design Grafico | Branding Agency

Freelance Video Content Producer

May 2013 - Aug 2015
The Montreal Gazette | Newspaper/Ad Agency

Freelance Event Designer

Oct 2013 - Dec 2014
Les Grands Ballets Canadiens | Ballet Company

Freelance Graphic & Web Designer

Jan 2008 - Jun 2013
Fashionizer Ltd. | Corporate Wear Designer

Producer, Art Director

Jan 2011 - Jun 2013
Goliath 2 Studios | Video Production Company

Graphic & Packaging Designer

Jan 2012 - Jun 2012
Dolbeau Menswear | Mens Accessories Designer

Head Arts & Crafts Counselor

Jun 2004 - Aug 2010
Pripstein's Summer Camp | Kid's activity camp

Education

Bachelor of Fine Arts in Design With Honors (1st equivalent)
2009 - 2012

Foundation Degree Graphic Communication
2007 - 2009 | Ilege Arts

A levels: French, Art, History 2006

AS Levels: French, Art, History, Chemistry, Critical Thinking 2005

GCSEs (9 Subjects) 2004
Godolphin & Latymer School



Cooking & Eating



Papercuts Pop-Ups & Origami



Theatre



Films



3D Object Building



Languages